**READY**

**EQUIPMENT:**
NONE

**SET-UP:**
SQUARE OR RECTANGLE BOUNDARY

**NUMBER OF PLAYERS:** 10+

**TIME:** 10 MINUTES +

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**EXPLAIN**

1. Players pick a partner and face each other, keeping 6 feet of space between each other.
2. One person is going to be the leader.
3. The other must mirror his or her movements.
4. There should be no talking or touching, just mirroring movements.
5. After two minutes, switch roles to let the other person lead.

✓ **For Understanding:**
- Who is the leader?
- Should there be any talking or touching?

**GAME TIP:**
- If you are going to be in a quiet area, tell players the instructions before moving.

**CONFLICT RESOLUTION TIP:**
- Have players take turns mirroring others in the group.

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**PLAY ➔ REP IT OUT!**

- **EASY:** Have one leader and one mirror.
- **MEDIUM:** Add movements that require balance.
- **HARD:** Have both students lead and mirror at the same time.

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**CATEGORY:**
BEGINNER

**ENVIRONMENT:**
AUDITORIUM, CAFETERIA, CLASSROOM, GYMNASIUM, HALLWAY, LIBRARY, PLAYGROUND

**GRADES:**
3–8

**FITNESS FOCUS:**

**BACK-UP GAMES:**
ANIMAL FARM
HIDING NEMO
HIGH WIRE