

HOT AND COLD

READY

EQUIPMENT:

COIN OR SMALL OBJECT

SET-UP:

HAVE STUDENTS SEATED AT DESKS

NUMBER OF STUDENTS: 20 +

TIME: 15 MINUTES +

EXPLAIN

- 1 Everyone sit at your desk. I'm going to pick 1 "seeker" and 1 "hider."
- 2 The "seeker" will leave the room, while the "hider" hides a coin somewhere in the classroom.
- 3 Call the "seeker" back into the room to search for the coin.
 The other students will help guide the "seeker" closer to the coin.
- 4 If the "seeker" is far from the coin the students will call out "freezing."
 As the "seeker" gets closer, the students call out "cold," then "warm," then "hot."
- 5 The "seeker" gets 1 minute to find the coin.

√ For Understanding:

- What do you say if the "seeker" is far from the coin?
- What do you say if the "seeker" is close to the coin?

GAME TIP:

Make sure students don't say the coins location.

CONFLICT RESOLUTION TIP:

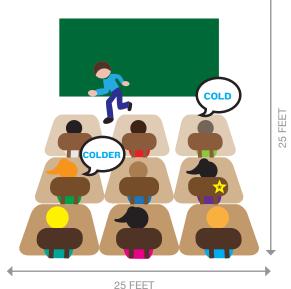
Play multiple rounds to have more than one "seeker" and "hider."

OUTDOOR TIP:

• Students and the "seeker" can run around while searching for the coin.

PLAY → REPIT OUT!

- EASY: Make 2 students "seekers."
- MEDIUM: Have students shake their heads side to side for cold and up and down for hot.
- HARD: Have students mime the words instead of speaking.



23 FEE

CATEGORY:

ACTIVE LISTENING

ENVIRONMENT:

CLASSROOM

GRADES:

K-5

FITNESS FOCUS:





BACK-UP GAMES:

ALIEN

RED HANDED

ZIP, ZAP, ZOOM