

ZOO ANIMALS

READY

EQUIPMENT:

NONE

SET-UP:

RECTANGULAR OR SQUARE BOUNDARY

NUMBER OF STUDENTS: 15+

TIME: 15 MINUTES +

EXPLAIN

- 1 Line up! I'm the "Zookeeper" and I am going to split you up into 3 animal groups: lions, tigers, and bears.
- 2 The "Animals" must get to the other side without getting tagged by the "Zookeeper."
- 3 The "Zookeeper" will call out a group of "Animals" and they have to choose to hop, crawl, skip, or walk to the other side.
- 4 The "Zookeeper" has to move in the same way. If tagged, you become a "Zookeeper."
- 5 The game continues until there is one "Animal" left.

✓ **For Understanding:**

- Point to where you are moving to.
- What happens when you get tagged by the Zookeeper?

GAME TIP:

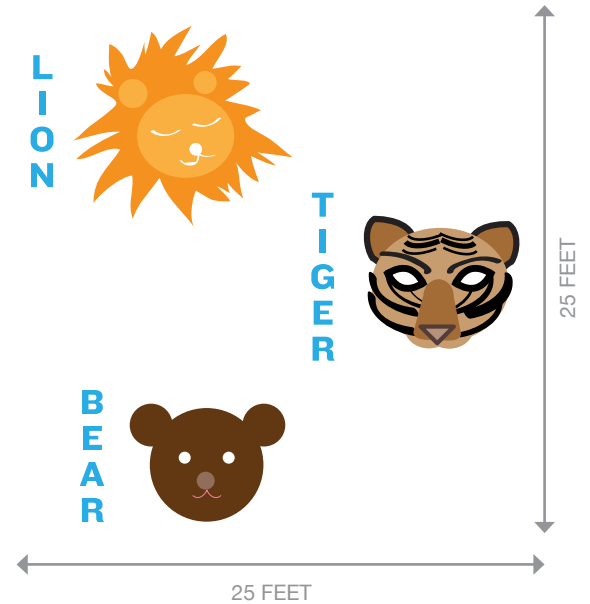
- Have the Zookeeper say "Zoo Break" so everyone can run at the same time.

CONFLICT RESOLUTION TIP:

- Have the students practice tagging each other with 2 fingers.

INDOOR TIP:

- Make more animal groups so fewer students are moving at one time.



CATEGORY:

TAG

ENVIRONMENT:

SMALL PLAYGROUND

GRADES:

K-2

FITNESS FOCUS:



BACK-UP GAMES:

COOKIE MONSTER

FISHY FISHY

RAINBOW TAG

PLAY → REP IT OUT!

- **EASY:** Add speed walking as a movement.
- **MEDIUM:** Add running as a movement.
- **HARD:** Have 2+ Zookeepers to start.