

PIZZA DELIVERY



CATEGORY:	ENVIRONMENT:	GRADES:	BACKUP GAMES:
RELAY RACES	GYM	3-5	REMOVING COCONUTS / SEQUENCE TOUCH / TIC-TAC-TOE RELAY

READY

Equipment: none or cones

Set-Up: open square/rectangular space

Number of Students: 15 +

Time: 15 minutes +

EXPLAIN

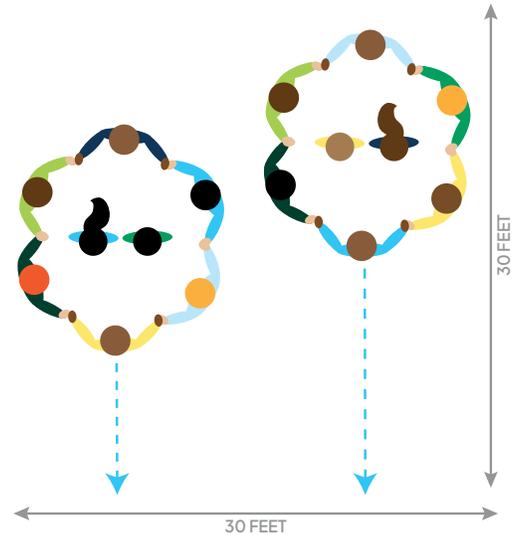
1. Make even teams. Each team will make a circle holding hands. Two players will be in the middle of the circle.
2. Use cones to mark start and finish lines.
3. When the coach says “GO”, both teams walk to the finish line and back to the start line (some players will walk backwards/sideways) without breaking their circle. The two players in the center of the circle will walk in the direction that the circle is moving.
4. Once the group gets back to the start line, two new players switch places with the current players in the center of the circle. The team will again walk to the finish and back to the start line.
5. Continue the relay until each player gets a chance to be in the middle of the circle.

✓ Check For Understanding:

- Which direction is the circle moving?
- What are the movements of the players?

PLAY → REP IT OUT!

- **EASY:** Have students walk.
- **MEDIUM:** Have students skip.
- **HARD:** Have students run.



GAME TIP:

Demonstrate a round before students play.

CONFLICT RESOLUTION TIP:

Use Rock-Paper-Scissors to see which student is next to be in the center of the circle.

OUTDOOR TIP:

Walk heel-to-toe or hop as the movement.